

HR 07/eHR07

MANAGING CHANGE THROUGH ORGANIZATIONAL DEVELOPMENT

Time: Three Hours

Maximum Marks: 100

Note:

The paper is divided in three sections: Section A, Section B and Section C. There are 7 questions in Section-A, students are required to attempt ANY FOUR. Section-B has 5 questions, attempt ANY THREE. All the questions of Section-C (Case Study) are compulsory.

SECTION-A

(Each question is of 10 Marks. Attempt any four)

1. Why do organizations need to change? What are the important theories of organizational change?
2. Explain how mergers and acquisitions influence the organizational change process?
3. Explain the nature of skills required for managing change in the organizations.
4. Explain how technology relates to cultural issues, citing some corporate examples.
5. Define attitude. Why is the study of attitude necessary for organizational change?
6. To what extent the values and goals of OD are relevant for organization in today's changing scenario. What other value options do organizations have?
7. Differentiate between OD as a planned strategy and other change initiatives currently being adopted in organizations.

SECTION-B

(Each question is of 15 Marks. Attempt any three)

8. Often organizations diagnose their problems by engaging external consultants. Discuss the merits and demerits of involving external consultants in the process of organizational development (OD)?

9. To enjoy globalization, your company wants to diversify through mergers and acquisitions in the unrepresented market abroad. Explain the changes required in HR strategies for such diversification.
10. Explain in detail using example from industry how quality management principles are important areas of consideration for Organizational Development.
11. What is cross cultural teamwork? Why is it important for organizational change and development?
12. What are the important challenges faced in a knowledge management initiative? How can such barriers be overcome?

SECTION-C

Case Study (15 Marks)

Spooked by Computers

The New England Arts Project had its headquarters above an Italian restaurant in Portsmouth, New Hampshire. The project had five full-time employees, and during busy times of the year, particularly the month before Christmas, it hired as many as six part-time workers to type, address envelopes, and send out mailings. Although each of the five full-timers had a title and a formal job description, an observer would have had trouble telling their positions apart. Suzanne Clammer, for instance, was the executive director, the head of the office, but she could be found typing or licking envelopes just as often as Martin Welk, who had been working for less than a year as office coordinator, the lowest position in the project's hierarchy.

Despite a constant sense of being a month behind, the office ran relatively smoothly. No outsider would have had a prayer of finding a mailing list or a budget in the office, but project employees knew where almost everything was, and after a quiet fall they did not mind having their small space packed with workers in November. But a number of the federal funding agencies on which the project relied began to grumble about the cost of the part-time workers, the amount of time the project spent handling routine paperwork, and the chaotic condition of its financial records. The pressure to make a radical change was on. Finally Martin Welk said it: "Maybe we should get a computer."

To Welk, fresh out of college, where he had written his papers on a word processor, computers were just another tool to make a job easier. But his belief was not shared by the others in the office, the youngest of whom had fifteen years more seniority than he. A computer would eat the project's mailing list, they said, destroying any chance of raising funds for the year. It would send the wrong things to the wrong people, insulting them and convincing them that the project had become another faceless organization that did not care. They swapped horror stories about computers that had charged them thousands of dollars for purchases they had never made or had assigned the same airplane seat to five people.

"We'll lose all control," Suzanne Clammer complained. She saw some kind of office automation as inevitable, yet she kept thinking she would probably quit before it came about. She liked hand-addressing mailings to arts patrons whom she had met, and she felt sure that the recipients contributed more because they recognized her neat blue printing. She remembered the agonies of typing class in high school and believed she was too old to take on something new and bound to be much more confusing. Two other employees, with whom she had worked for a decade, called her after work to ask if the prospect of a computer in the office meant they should be looking for other jobs. "I have enough trouble with English grammar," one of them wailed. "I'll never be able to learn computer language."

One morning Clammer called Martin Welk into her office, shut the door, and asked him if he could recommend any computer consultants. She had read an article that explained how a company could waste thousands of dollars by adopting integrated office automation in the wrong way, and she figured the project would have to hire somebody for at least six months to get the new machines working and to teach the staff how to use them. Welk was pleased because Clammer evidently had accepted the idea of a computer in the office. But he also realized that as the resident authority on computers, he had a lot of work to do before they went shopping for machines.

13. Case Questions:

- a. Is organization development appropriate in this situation? Why or why not?
- b. What kinds of resistance to change the employees have of the project illustrated in this case?
- c. What can Martin Welk do to overcome the resistance?